

Presentation 4

Wavenet: A Generative Model for Raw Audio

Areas for Improvements

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CMU 18-789 Deep Generative Modelling

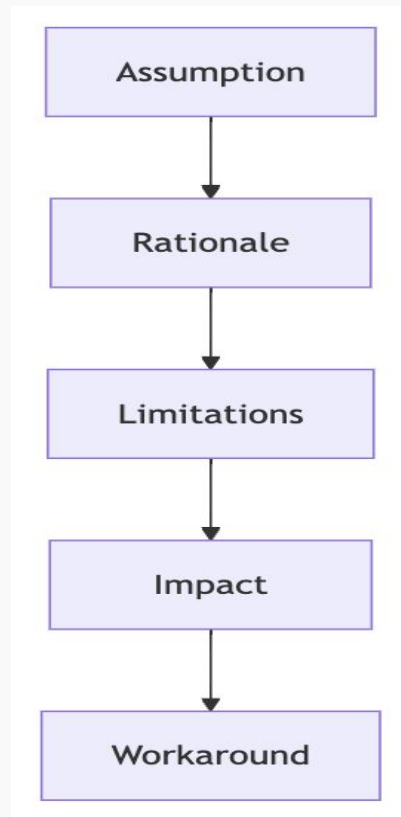
Assumptions & Limitations

Assumptions

1. AR Model
2. Quantization
3. Linguistic Features
4. Stationarity of Audio
5. Dilated Convolutions
6. Data Availability

Limitations

- Slow Inference Speed
- Quality Degradation
- Error Propagation
- Lack of Control
- Limited Receptive Field
- Multi-speaker Scalability



Autoregressive Generation – Slow Inference Speed

- **Assumption:** Audio samples' probability distribution depends only on previous samples.
- **Rationale:** Mimics human speech generation
- **Limitation:** Slow inference due to sequential sampling.
- **Impact:** Impractical for real-time applications.
- **Workaround:** Parallel or non-autoregressive architectures (e.g., Parallel WaveNet) for faster inference.

Workaround - Parallel Wavenet

- **Masked Autoregressive Flow (MAF)**

Fast likelihood evaluation, slow sampling -> parallel training based on MLE.

- **Invertible Autoregressive Flow (IAF)**

Fast sampling, slow likelihood evaluation -> parallel real-time generation.

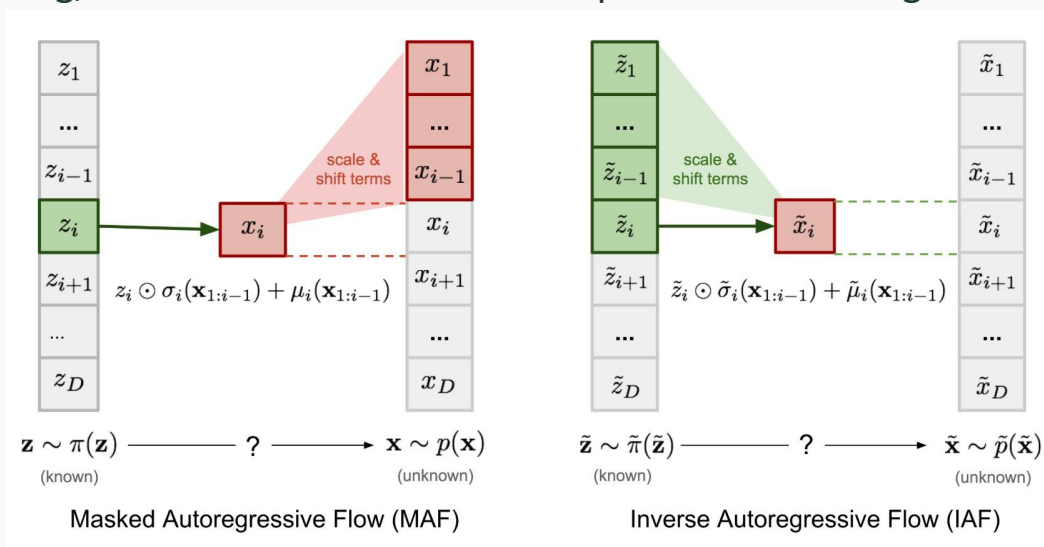


Figure 1: Comparison of MAF and IAF. The variable with known density is in green while the unknown one is in red.

Workaround - Parallel Wavenet

- Two part training with a teacher model (MAF) and student model (IAF).
- Once Teacher is trained in parallel via MLE, initialize a student model parameterized by IAF.

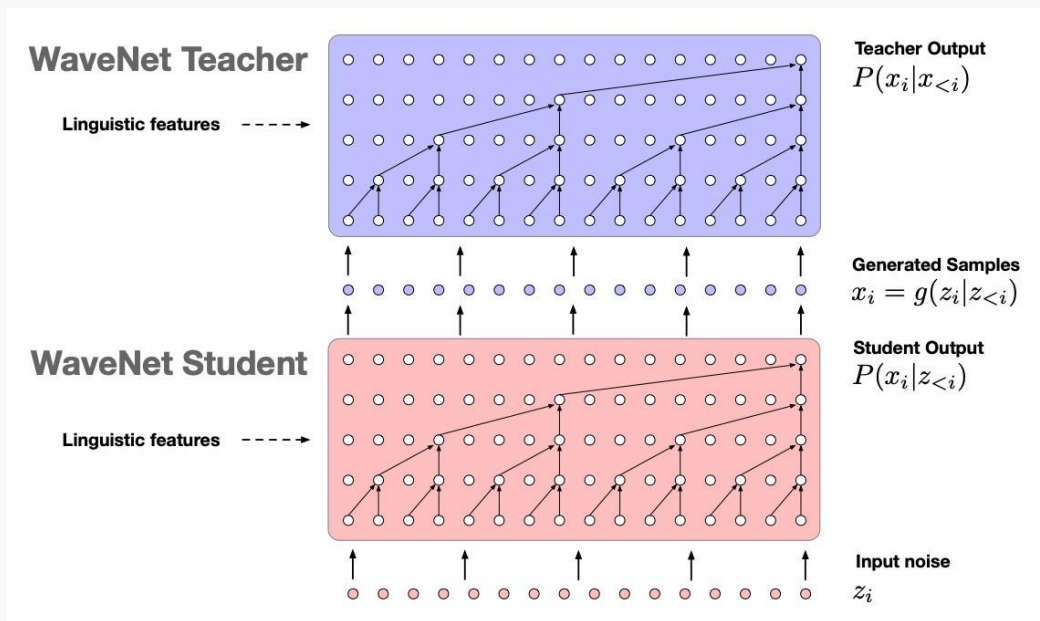


Figure 2: Overview of Probability Density Distillation

- **Probability density distillation:**

Student distribution is trained to minimize the KL divergence between student (s) and teacher (t)

$$D_{KL}(S, t) = E_{x \sim s} [\log s(x) - \log t(x)]$$

- Evaluation and optimization of the objective only requires efficient operations
- **At training time:**
 1. Train teacher model via MLE.
 2. Train student model via minimizing D_{KL} with teacher model.
- **At Test-time:**

Use student model for inference / generation.

Workaround - Parallel Wavenet

- Improves inference speed by 1000x compared to the original wavenet.
- Successfully deployed in Google Assistant in 2017.

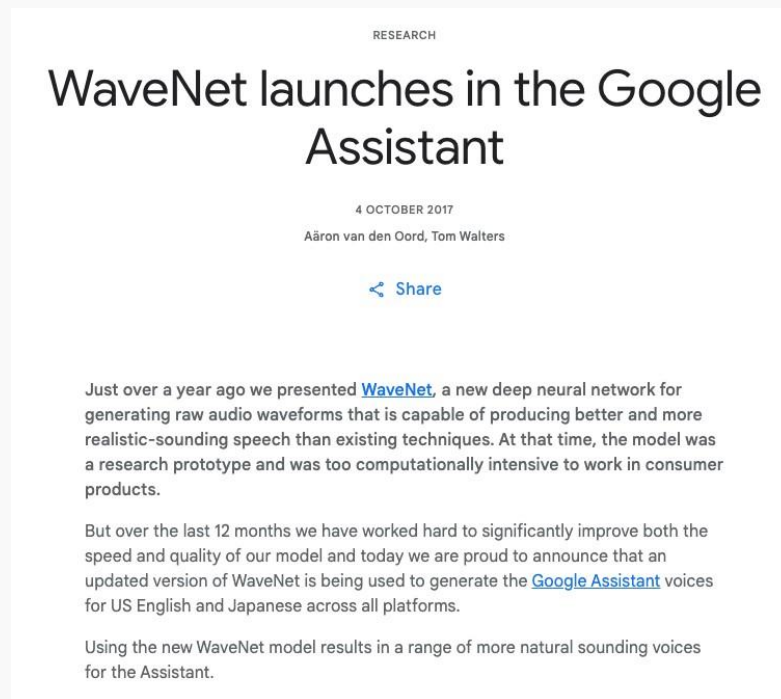


Figure 3: WaveNet launches in the Google Assistant

Quantization – Audio Quality Degradation

- **Assumption:** Audio generation framed as a classification problem, discretizing raw 16-bit audio into 8-bits (256 values).
- **Rationale:** Reduces softmax output dimensions from 65,536 to 256, making training computationally tractable.
- **Limitation:** Quantization introduces approximation errors, creating high frequency noise and limiting the dynamic range.
- **Impact:** Quantization artifacts degrade audio fidelity.
- **Workaround:** Continuous waveform modeling. Parallel WaveNet: Replaced softmax with a mixture of logistics to model continuous audio signal.

Workaround - Continuous Waveform Modelling

- **Parallel Wavenet** The PDF of a Mixture of Logistics distribution defined as:

$$p(x) = \sum_{k=1}^K \pi_k \cdot \frac{1}{s_k} \cdot \sigma\left(\frac{x - \mu_k}{s_k}\right) \cdot \left(1 - \sigma\left(\frac{x - \mu_k}{s_k}\right)\right)$$

where:

K is the number of logistic components

π_k is the weight of the k -th component

μ_k is the mean of the k -th logistic component

s_k is the scale of the k -th component

$\sigma(z)$ is the sigmoid function

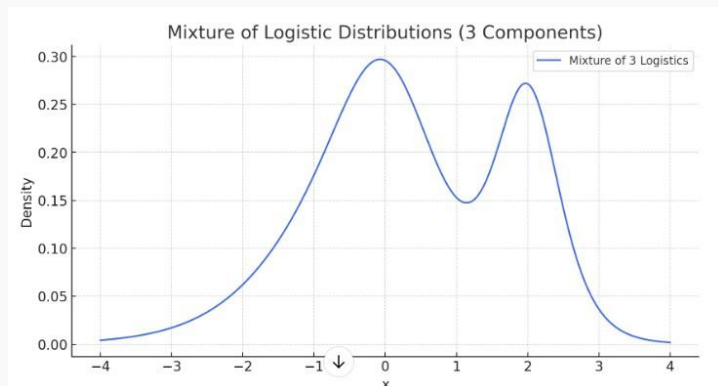


Figure 4: Mixture of 3 Logistics example PDF

Precomputed Linguistic Features – Error Propagation

- **Assumption:** Relies on precomputed linguistic features (phonemes), only handles features to audio generation.
- **Rationale:** To leverage well-established linguistic feature extraction NLP tools developed over decades in traditional TTS System.
- **Limitation:** Handcrafted and inflexible features, mistakes in feature extraction (misaligned phonemes) directly degraded output quality.
- **Impact:** Limited adaptability, error propagation.
- **Workaround:** Models like VITS integrate text-to-spectrogram and spectrogram-to-waveform steps into a single end-to-end neural network.

Workaround - Single Step End-to-End Modeling

- Wavenet only handles Spectrogram to Audio Waveform Synthesis.
- Need an end-to-end model for complete TTS system (e.g., VITS).

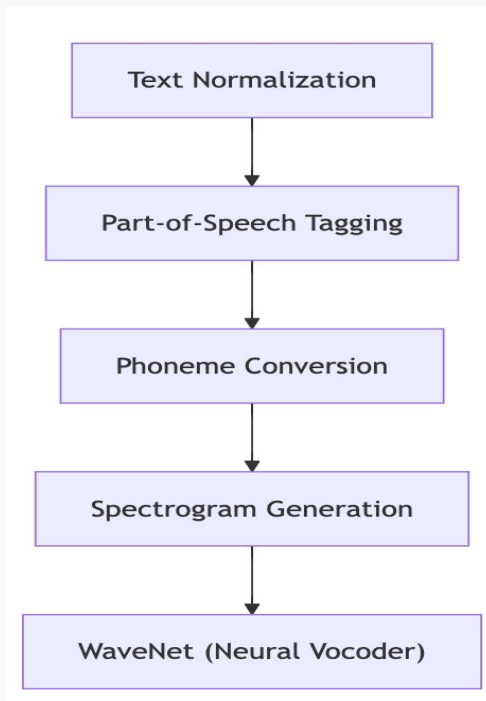


Figure 5: Traditional TTS System Modules

Stationarity of Audio - Lack of Fined-Grained Control

- **Assumption:** Statistical properties (e.g., mean, variance) of the audio signal remain consistent over time.
- **Rationale:** Simplifies modeling by treating audio as a stationary process.
- **Limitation:** Lacks fine-grained control over speed, prosody, pitch, or tone, unless explicitly conditioned.
- **Impact:** Monotonic or unnatural-sounding speech.
- **Workaround:** Latent representation that captures both linguistic content and prosodic features (e.g., VITS).

Component	Contribution to Speech Control
Variational Autoencoder	Learn a low-dimensional latent space that captures speech attributes in a structured way
Adversarial Training	Ensures that generated waveforms are indistinguishable from real speech
Pitch / Duration Predictor	Allow for conditioning and control of intonation and rhythm.

Table 1: VITS Components Enabling Speech Style Control

Dilated Convolutions - Limited Receptive Field

- **Assumption:** Dilated convolutions alone suffice to model both long-term and short-term dependencies.
- **Rationale:** Dilations can effectively expand the receptive field.
- **Limitation:** May under-represent local patterns or shorter-term interactions critical for naturalness.
- **Impact:** Loss of coherence in synthesized speech over extended durations.
- **Workaround:** Use attention mechanism to model both long range and short range dependencies (e.g., VITS).

Workaround - Attention Module

- Capture long and short range dependencies with self-attention module within prior encoder
- Feed the context-aware text to VAE

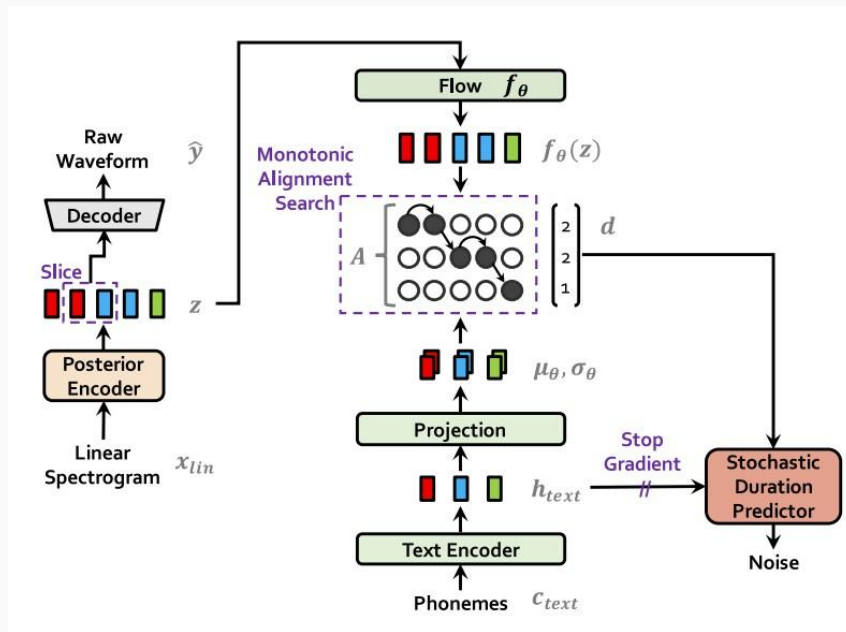


Figure 6: Overview of the VITS model.

- **Assumption:** Large and diverse dataset is required to model different speaker voices
- **Rationale:** To support multiple speakers, WaveNet uses speaker embeddings as conditional inputs. Each embedding must encode unique vocal traits for each speaker.
- **Limitation:** Needs hours of data per speaker to generate voices that doesn't sound generic.
- **Impact:** The model struggles to synthesize speakers or accents with little data.
- **Workaround:** Zero-shot / Few-shot multi-speaker generation reduces reliance on data (e.g., VITS).

Component	Contribution to Multi-Speaker Capability
Speaker Embeddings	Inject speaker identity into encoder, duration predictor, and decoder to condition generation on target speaker.
Speaker Encoder	Zero-shot / Few-shot synthesis by extracting speaker embeddings from reference audio.
Variational Inference	Separates speaker identity from content for voice diversity.

Table 2: VITS Components Enabling Multi-Speaker Synthesis

Summary

Wavenet Limitations	Solutions	Key Subsequent Models
Slow inference Speed	Parallel sampling /non-AR Model	Parallel WaveNet, DiffWave
Quantization	Continuous Waveform Modelling	Parallel WaveNet, WaveGlow
Pre-computed features	End-to-end training	VITS
Limited receptive field	Attention mechanism	VITS, GST-Tacotron
Limited controllability	Latent Space Representation	VITS, GST-Tacotron
Multi-speaker scalability	Few-shot/zero-shot adaptation	VITS

Table 3: WaveNet Limitations, Solutions and Key Subsequent Models

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